

100% ALIGNMENT
TO COMMON CORE
STATE STANDARDS

YOUR GUIDEBOOK TO **OOKA ISLAND**TM

EARLY READING PROGRAMS
For Pre-K to Grade 2



READING, DISCOVERY AND ADVENTURE
www.OokaIsland.com



READING, DISCOVERY & ADVENTURE
Online Early Reading Curriculum

Mastering reading comprehension through adventurous play and research-based building blocks

Now that's playing with purpose, and that's the Ooka way!

"The activities have been designed so that children are actively engaged without realizing they're learning the foundations of reading."

-Loralee MacBeth EARLY EDUCATOR

All Ooka activities are point and click!



THE CAKE FACTORY

for KIDS:
The Ooka Elves LOVE cake! Quickly decorate an assembly line of cakes before they take a tumble!

for TEACHERS:
Letter-sound correspondence
Segmenting, blending and decoding

BUBBLY TRUBBLY

for KIDS:
Pop giant bubbles in the bubble fountain for Auntie Kay to collect in her basket!

for TEACHERS:
Letter-sound correspondence

PENCIL PLAYGROUND

for KIDS:
Customize your tree house and play with Ooka Elves.

for TEACHERS:
Social/emotional play-based learning

POPCORN LIBRARY

for KIDS:
Unlock & collect a digital library of 85 e-books to read with Zobot, Auntie Kay, or by yourself!

for TEACHERS:
Reading comprehension and fluency skills (see more on pg 7)

ALPHABET MOUNTAIN

for KIDS:
Go rock climbing and then skateboard down the island's biggest mountain!

for TEACHERS:
Identifying and sequencing lower and uppercase letters

CLUMSY WACKY MOVING CO.

for KIDS:
Help the Clumsy Wacky Moving Company save items from falling over the waterfall!

for TEACHERS:
Blending onset and rime
Blending sounds into words
Rhyming

THE CAVE OF SOUNDS

for KIDS:
Navigate your way through an enchanted cave on a fast flying underground roller coaster!

for TEACHERS:
Auditory recognition of sounds
Letter-sound correspondence
Identifying initial and final consonants in words.

Z DOO

for KIDS:
Zip around the island in style as you do cool tricks, go over jumps and dodge buoys!

for TEACHERS:
Pronounce the 44 sounds of the English language

WORD BALL

for KIDS:
Wind up to kick soccer balls into nets as you are cheered on by a crowd of Elves and Fliggs!

for TEACHERS:
Auditory discrimination between syllables and words
Decoding

SUBMARINE LISTENING

for KIDS:
Operate your submarine and send Fliggs splashing into the ocean!

for TEACHERS:
Identifying vowels in initial, medial and final positions

Did we mention that we're aligned with the Common Core State Standards?
VISIT www.ookaisland.com/common-core-standards/ to download our Alignment Handbooks for Kindergarten & Grade 1





Innovative Features

The OOKAMethod™ is based on the research of Dr. Kay MacPhee. In 2008, MacPhee's initial literacy intervention program was rated #1 in Reading Comprehension by the US Department of Education



Achieving Reading Comprehension & Fluency
OOKAMETHOD™

The OokaMethod™ combines phonological development and language-rich text with comprehension activities so that children have the opportunity to achieve effortless reading.



With the OokaMethod™, children progress to the most sophisticated phonological level. First, they must understand that words are made up of individual sounds (or phonemes) that they can hear and manipulate. Second, they learn to associate these sounds with letters and blend them together to make words, thus breaking the code that speeds them through the foundational levels of reading development and beyond.

The OokaMethod™ includes the language-rich Ooka Island Book Series with comprehension and vocabulary activities. Children progress through a leveled and sequenced flow of books that follow recurring characters in familiar, every day activities. Children then bring their own language knowledge to the reading process and emerge into reading while developing vocabulary and reading comprehension.

Science-based reading research tells us that in order to achieve reading comprehension and fluency, it is essential to combine language-rich text with phonological development.

"It usually takes us a few sessions for the kindergartener I teach to master a new sound, but the Ooka Island Adventure keeps her focused and interested. She breezed through the six sounds we had already covered, and picked up new ones with no problem. This is a huge achievement."

- Reading Specialist
Boston, MA

Differentiated Instruction Through
READirect™
LEARNING ALGORITHM

Real-time Progress Reporting
OOKA LIGHTHOUSE™

Ooka Island understands the importance of starting early learners on the right path, but also ensures that they are on the right path throughout the entire Ooka Island experience. For the fastest track to reading success, the Ooka Island Adventure™ is embedded with a learning algorithm that adapts game play according to each child's needs. If a child struggles with any skill being taught, they are rerouted to an activity where that same skill is presented in a different way. This pattern is repeated until the child has mastered the particular skill.

The high-interest, fast-paced activities keep children motivated and engaged when they are struggling with a skill.

Using differentiated instruction through the READirect™ technology ensures that children are on the fast track to reading success.

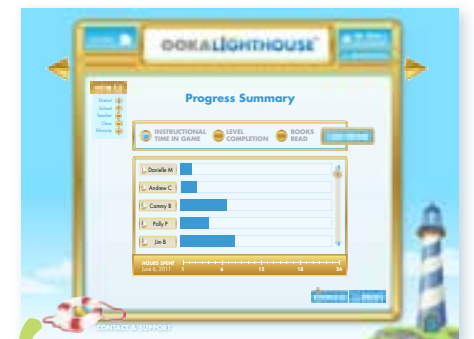
With every click of the mouse, progress is recorded in real-time and organized into detailed progress reports and dashboards in the OOKA Lighthouse™.

As children travel through the Ooka Island Adventure, real-time reporting allows educators to monitor phonological skill development and growth in reading comprehension. Progress can be monitored at a student, classroom, school, or district level. Online progress reports summarize students' reading skill progression and performance within the Ooka Island Adventure. The reports gives teachers and administrators instant access to their Ooka Island implementation and student achievement. Parent-friendly summary reports are available for bridging communication between home and school.

The OOKA Lighthouse™ also features an authentic in-game assessment, called the



Comparative reporting features



Class Progress Summaries



Individual Progress Reports



Ooka Island Book Program

HERE TO HELP! Teacher Guides

Instructional guides, lesson plans and story game cards are available in print and complement the Ooka Island Adventure.



Natural language is used throughout the Ooka Island library. The first 25 books use speech bubbles to ease the child into reading.



SIX SERIES And 95 Books!

The Ooka Island Book Program consists of 85 leveled books available in print and in the Popcorn Library. There are an additional 10 books at a higher level available only in print. Each book features a storyline to build comprehension, lovable recurring characters, and environments that help children relate to familiar experiences.

THE POPCORN LIBRARY Ooka Island's Interactive E-Reader

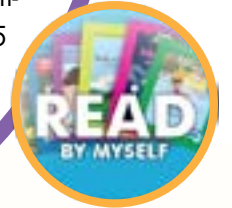
Language-rich text with comprehension and vocabulary activities is the focal point of Ooka Island's interactive E-reader, the Popcorn Library™. As children advance in game play, they start to unlock books and build their very own online book collection. Each time a book is unlocked, the child reads the text twice and then completes a variety of fun comprehension and vocabulary activities. Once a book has been completed, it is saved in the Popcorn Library and can be re-read at any time. By game completion, children will have unlocked and collected 85 original Ooka Island Book titles. The last ten books, made up of the Firefly Friends and The Magic Ooka Rings series, are also available in print for higher-level reading.



Child reads text with highlighting and supportive narration



Child reads text with highlighting



Child reads text independently

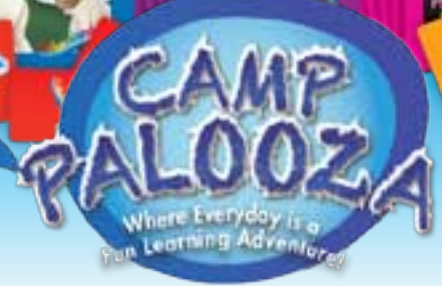


Learning happens everywhere
Ooka Island bridges the home and school environments with supplemental offline products to enhance the online adventure.

Motivational Tools

The book path gives young readers the incentive to continue their adventure.

Download this and more from www.ookaisland.com



	Instructional Grade Level	Fountas/Pinnell	Reading Recovery
EMERGENT I	Early Readiness/Kindergarten	-	-
EMERGENT II	1.1	-	-
EMERGENT III	1.1	-	-
EMERGENT IV	1.2/1.3	C/D	4/5/6
EMERGENT V	1.4	E	7/8
EMERGENT VI	1.5	F	9/10
EMERGENT VII	1.6	G	11/12
EMERGENT VIII	1.7/1.8	H	13/14
EMERGENT IX	1.9/2.0	I	-
EMERGENT X	2.0/2.1	-	-
EMERGENT XI	2.2	-	-

Ooka Island Books will complement your classroom

Check out how we align to various print programs like Fountas and Pinnell, and Reading Recovery at www.ookaisland.com/alignment

A DAY ON OOKA ISLAND™

WHERE YOUNG EXPLORERS BECOME LIFELONG READERS

start here!

First,
**Create
an Account**

Next,
**Customize
your Avatar**

Then,
**Begin your
Adventure!**

The Ooka Adventurer's Day of Play will go something like this...

1. The adventure begins with twenty minutes of Guided Play, where the adventurer follows Zobot, participates in engaging reading activities and collects Ooka Mist, the Island currency.
2. The adventurer will then find and unlock a new book in the Popcorn Library. After reading the book twice, the adventurer will complete comprehension vocabulary activities.
3. Next, the adventurer can explore the island during eight minutes of game play, purchase items at the Mist Mart, customize their Avatar and Pencil Playground or reinforce reading skills
4. The Adventurer will then return to Guided Play. This cycle continues until the Adventure is complete at Level 24.

YOUR ONLINE ADVENTURE AWAITS!

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